

CS370



# Symbolic Programming Declarative Programming

LECTURE 12: Basic Problem-Solving Strategies

Jong C. Park

[park@cs.kaist.ac.kr](mailto:park@cs.kaist.ac.kr)

Computer Science Department  
Korea Advanced Institute of Science and Technology

<http://nlp.kaist.ac.kr/~cs370>

# Basic Problem-Solving Strategies

- ⊙ **Introductory concepts and examples**
- ⊙ **Depth-first search and iterative deepening**
- ⊙ **Breadth-first search**
- ⊙ **Analysis of basic search techniques**

# Introductory concepts and examples

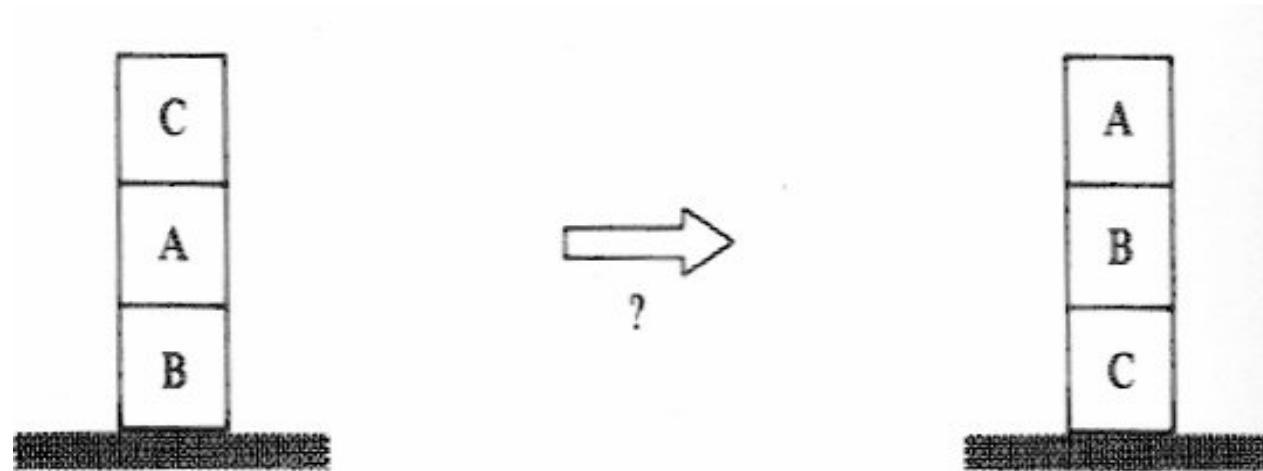


Figure 11.1 A blocks rearrangement problem.

- ◆ Two types of concept
  - problem situations
  - legal moves, or actions

# Introductory concepts and examples

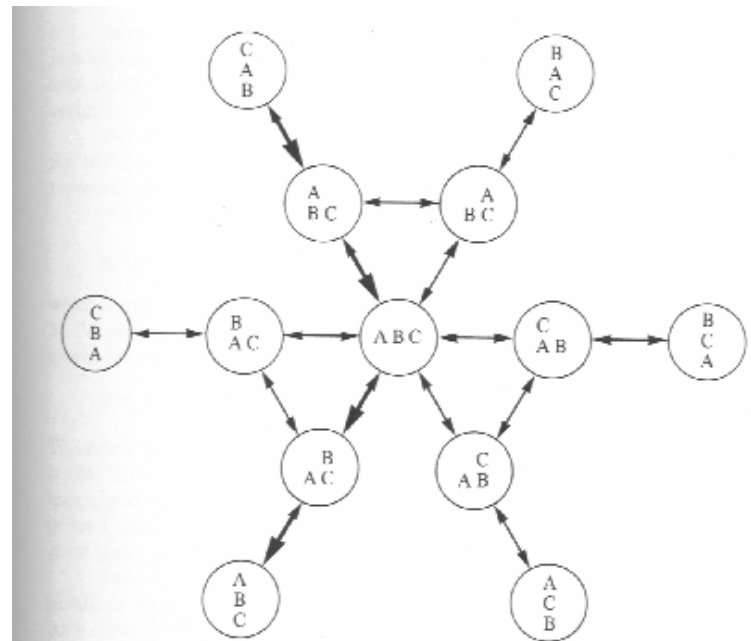
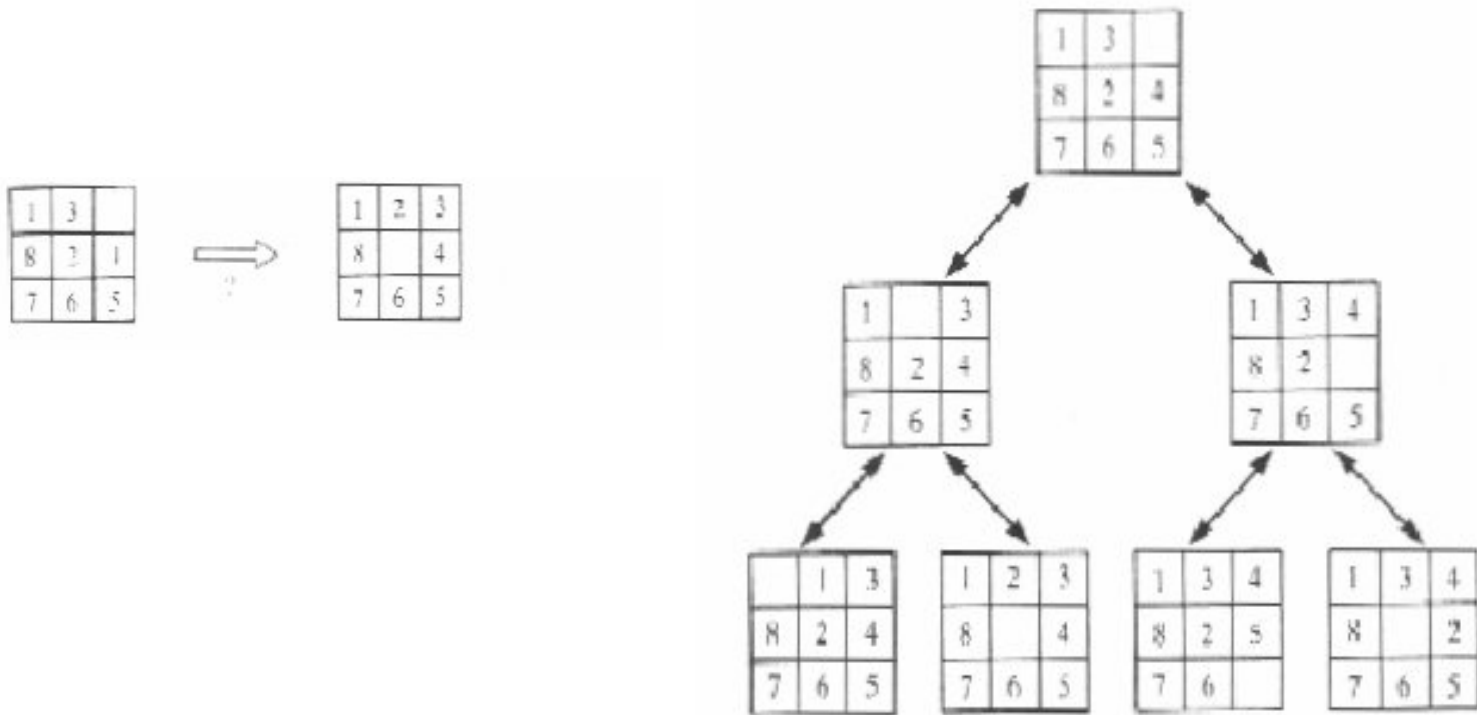


Figure 11.2 A state-space representation of the block manipulation problem. The indicated path is a solution to the problem in Figure 11.1.

- ◆ a state space
- ◆ a start node and a goal condition (goal nodes)

# Introductory concepts and examples

## ⊙ An eight puzzle



# Introductory concepts and examples

## ◎ State Space

- ◆ Represented by relations
  - $s(X,Y)$
  - $s(X,Y,Cost)$
- ◆ Represented
  - explicitly by a set of facts, or
  - implicitly by stating the rules for computing the successor nodes of a given node

# Introductory concepts and examples

## ⊙ A problem situation should be represented

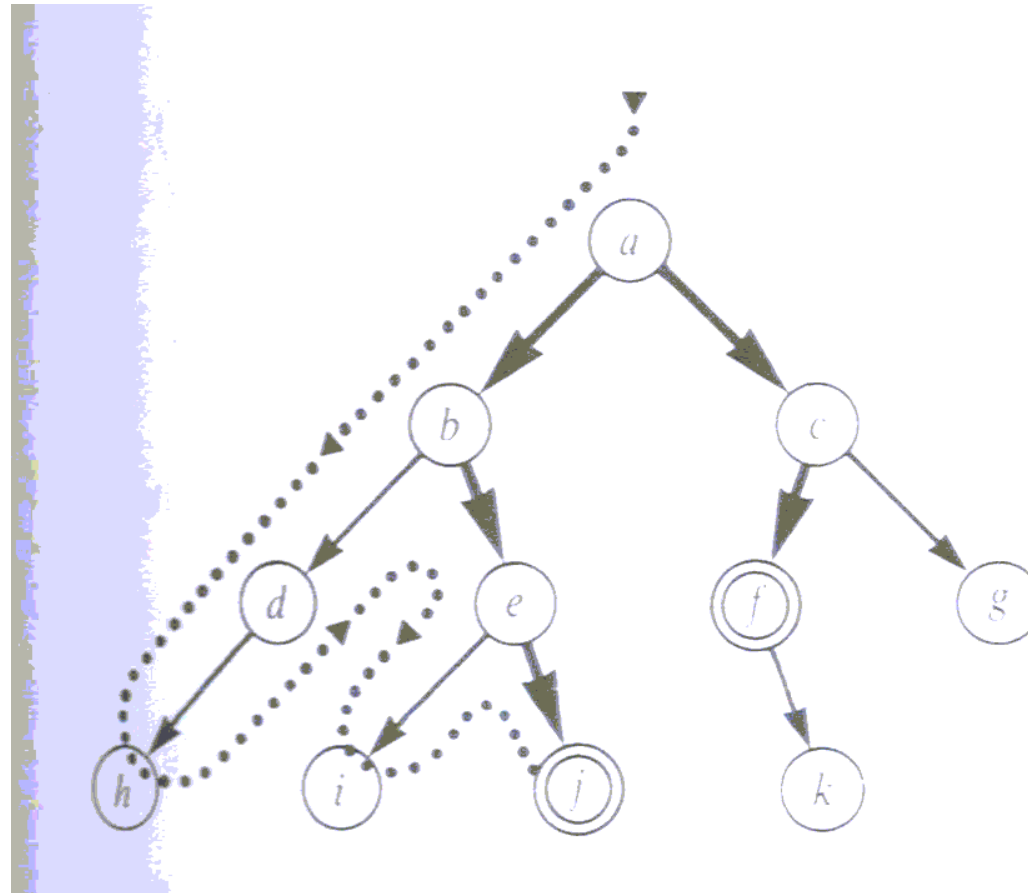
- ◆ in a compact way, and
- ◆ in a way that enables efficient execution of operations required

## ⊙ An example representation

- ◆ the block manipulation problem as a list of stacks

```
[[c,a,b],[ ],[ ]], [[a,b,c],[ ],[ ]],  
[[ ],[a,b,c],[ ]],[[ ],[ ],[a,b,c]]
```

# Depth-first search and iterative deepening





# Depth-first search and iterative deepening

## ◎ Depth-first search

- ◆ To find a solution path **Sol** from a given node **N** to some goal node:
  - **N** is a goal node, or
  - There is a successor node **N1** of **N** such that there is a path **Sol1** from **N1** to a goal node.

`solve(N,[N]) :- goal(N).`

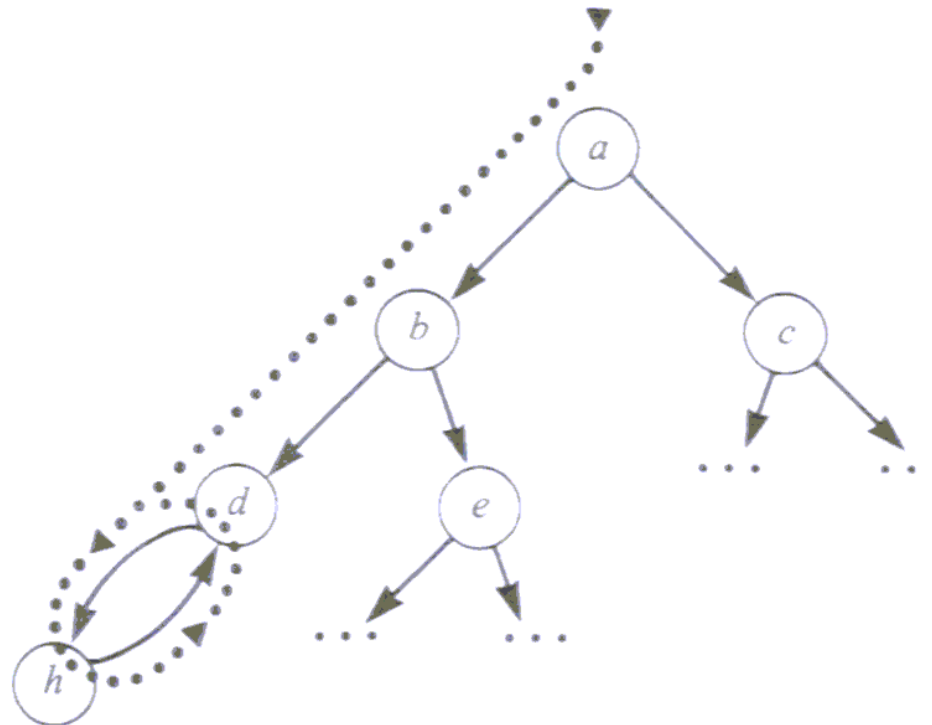
`solve(N,[N|Sol1]) :- s(N,N1), solve(N1,Sol1).`

`?- solve(a,Sol).`

# Depth-first search and iterative deepening

## ⊙ Problems of DFS

- ◆ Cycle



# Depth-first search and iterative deepening

## ◎ Problems of DFS

- ◆ Cycle: Detecting Cycles

```
depthfirst(Path,Node,Solution)
```

```
solve(Node,Solution) :-
```

```
    depthfirst([ ],Node,Solution).
```

```
depthfirst(Path,Node,[Node|Path]) :-
```

```
    goal(Node).
```

```
depthfirst(Path,Node,Sol) :-
```

```
    s(Node,Node1),
```

```
    not member(Node1,Path),
```

```
    depthfirst([Node|Path],Node1,Sol).
```

# Depth-first search and iterative deepening

## ⊙ Problems of DFS

- ◆ Infinite non-cyclic branches

```
depthfirst2(Node, Solution, Maxdepth)
```

```
depthfirst2(Node, [Node], _) :- goal(Node).
```

```
depthfirst2(Node, [Node|Sol], Maxdepth) :-
```

```
    Maxdepth > 0,
```

```
    s(Node, Node1),
```

```
    Max1 is Maxdepth - 1,
```

```
    depthfirst2(Node1, Sol, Max1).
```

# Depth-first search and iterative deepening

## ⊙ Enhancing DFS

### ◆ Iterative deepening

%path(Node1,Node2,Path)

```
path(Node,Node,[Node]).
```

```
path(FirstNode,LastNode,[LastNode|Path]) :-
```

```
  path(FirstNode,OneButLast,Path),
```

```
  s(OneButLast,LastNode),
```

```
  not member(LastNode,Path).
```

?- path(a,Last,Path).

Last = a      Last = b      Last = c      Last = d

Path = [a]; Path = [b,a]; Path = [c,a]; Path = [d,b,a];

# Depth-first search and iterative deepening

## ◎ Iterative deepening

```
path(Node,Node,[Node]).
```

```
path(FirstNode,LastNode,[LastNode|Path]) :-
```

```
    path(FirstNode,OneButLast,Path),
```

```
    s(OneButLast,LastNode),
```

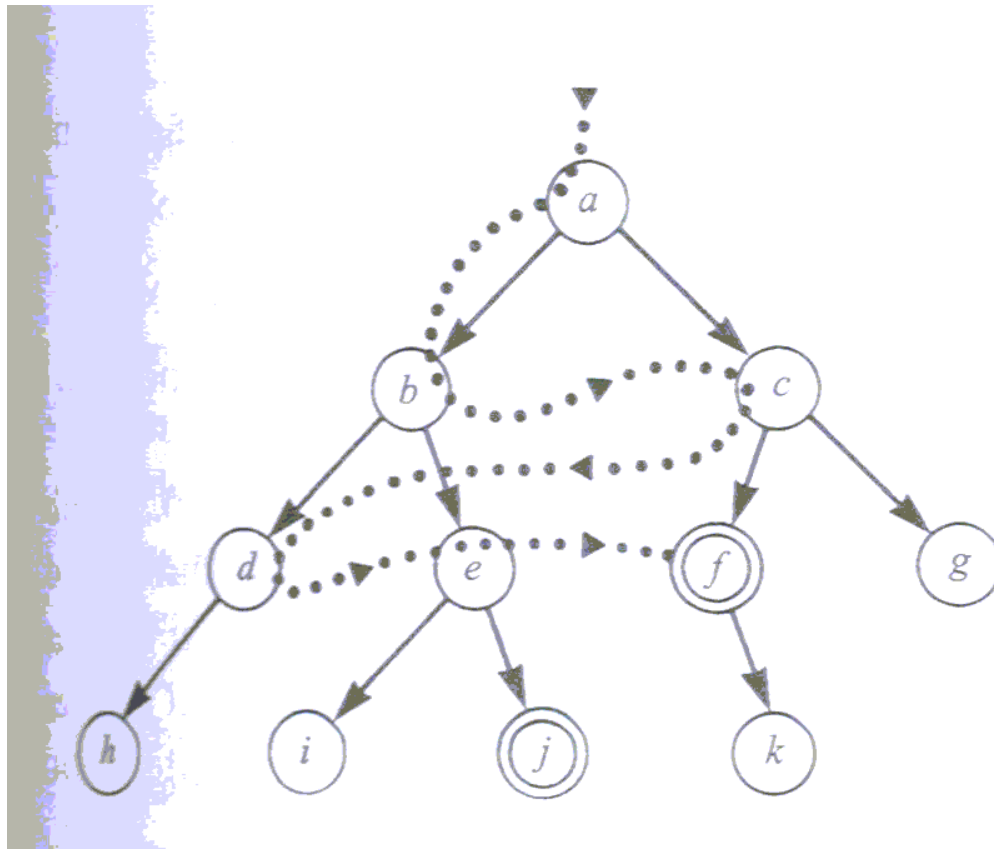
```
    not member(LastNode,Path).
```

```
depthfirstiterativedeepening(Node,Solution) :-
```

```
    path(Node,GoalNode,Solution),
```

```
    goal(GoalNode).
```

# Breadth-first search



# Breadth-first search

## ◎ Breadth-first search

- ◆ Given a set of candidate paths
  - if the first path contains a goal node as its head
    - then this is a solution of the problem, otherwise
  - remove the first path from the candidate set and generate the set of all possible one-step extensions of this path, adding this set of extensions at the **end** of the candidate set, and execute breadth-first search on this updated set.



# Breadth-first search

## ◎ Implementation

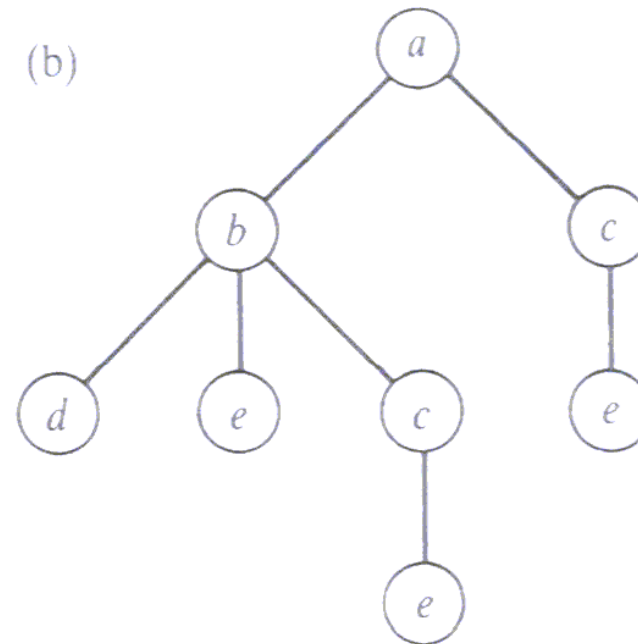
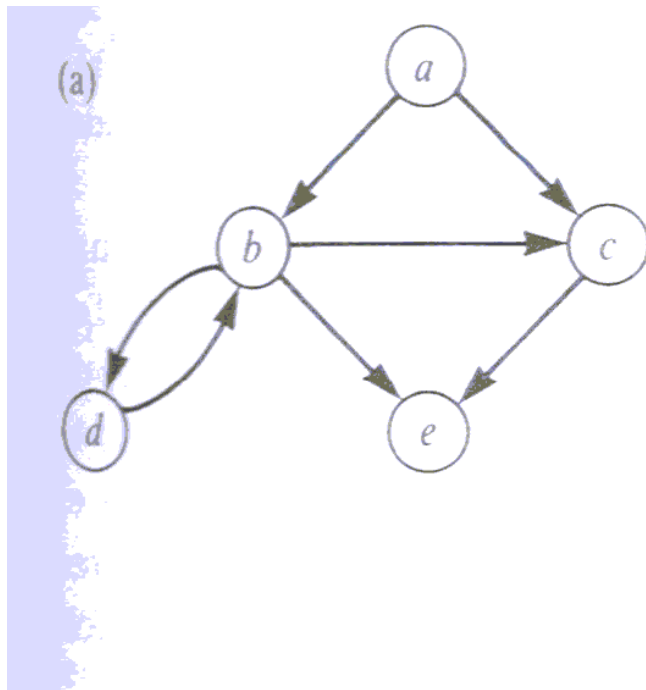
```
solve(Start,Solution) :- bfirst([[Start]],Solution).
bfirst([[Node|Path]|_],[Node|Path]) :- goal(Node).
bfirst([Path|Paths],Solution) :-
    extend(Path,NewPaths),
    conc(Paths,NewPaths,Paths1),
    bfirst(Paths1,Solution).
extend([Node|Path],NewPaths) :-
    bagof([NewNode,Node|Path], (s(Node,NewNode),
    not member(NewNode,[Node|Path])),NewPaths),
    !.
extend(Path,[ ]).
```

# Breadth-first search

## © A more efficient implementation

```
solve(Start, Solution) :-  
    breadthfirst([[Start] | Z]-Z, Solution).  
breadthfirst([[Node | Path] | _]-_, [Node | Path] ) :-  
    goal(Node).  
breadthfirst([Path | Paths]-Z, Solution) :-  
    extend(Path, NewPaths),  
    conc(NewPaths, Z1, Z),  
    Paths \== Z1,  
    breadthfirst(Paths - Z1, Solution).
```

# Analysis of basic search techniques



# Analysis of basic search techniques

## © Pros and cons of search techniques

- ◆ Breadth-first
- ◆ Depth-first
- ◆ Iterative deepening
- ◆ Bidirectional: breadth-first in both directions

# Summary

- ⊙ **Introductory concepts and examples**
- ⊙ **Depth-first search and iterative deepening**
- ⊙ **Breadth-first search**
- ⊙ **Analysis of basic search techniques**