CS370: Symbolic Programming Course Syllabus

Instructor

Jong Cheol PARK (park@cs.kaist.ac.kr , park@nlp.kaist.ac.kr , 869-3541)
Office Hours: Wednesdays 1:00pm~3:00pm at #2406 (CS Building)

Teaching Assistants

Heejin LEE (Head, #2408) Hye-Jin MIN (#2409) cs370@nlp.kaist.ac.kr

Lecture Hours

3:30pm~4:50pm, Tuesdays and Thursdays,

Lecture Room

EECS #1101 (#1 Lecture Room)

Text Book

Bratko, Prolog Programming for Artificial Intelligence, Addison-Wesley, 3rd Edition, 2001.

Course Homepage

http://nlp.kaist.ac.kr/~cs370

Course BBS

http://noah.kaist.ac.kr/list.jsp?board=1167; noah/course/symbolic

Description

In this course, students will understand declarative programming skills, polish their creativity and practice teamwork through lectures, homework, and a project.

Evaluation

Attendance and Reading 15%
Homework, Quizzes and Projects 40%
Midterm Exam 20%
Final Exam 25%

Schedule

Date	е	Topic	Homework
2/	27	Course Overview	
3/	1	National Holiday	
	6	Introduction to Prolog	
	8	Syntax and Meaning of Prolog Programs	
	13	Syntax and Meaning of Prolog Programs	HW1
	15	Lists, Operators and Arithmetic	
	20	Using Structures: Example Programs	HW2
	22	Controlling Backtracking	
		Project: Team Formation	
	27	Project: Identification	HW3
	29	Input and Output	
4/	3	More Built-In Predicates	
	5	Programming Style	
	10	Project: Proposal	HW4
	12	Operations on Data Structures	
	17	Midterm Exam: 4/19, 3:30~6:30pm, #1101	
	19		
	24	Operations on Data Structures	HW5-1
	26	Basic Problem-Solving Strategies	
5/	1	Best-First Heuristic Search	
	3	Problem Decomposition and AND/OR Graphs	
	8	Project: Preliminary System Demo #1	HW5-2
	10	Expert Systems	
	15	Project: Preliminary System Demo #2	
	17	Planning	
	22	Project: Preliminary System Demo #3	HW5-3
	24	Constraint Logic Programming	
	29	Natural Language Processing	
	31	Game Playing	
6/	5	Game Playing	
	7	Project: Final System Demo	
	12	Final Exam: 6/14, 3:30~6:30pm, #1101	
	14		